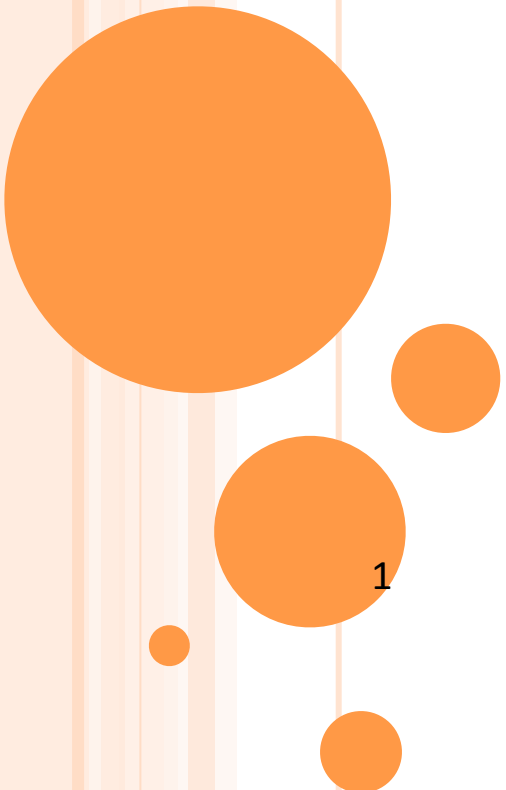




Google Map

Ronald Hsu 100062595 @ MIRLab

<http://about.me/hothero>

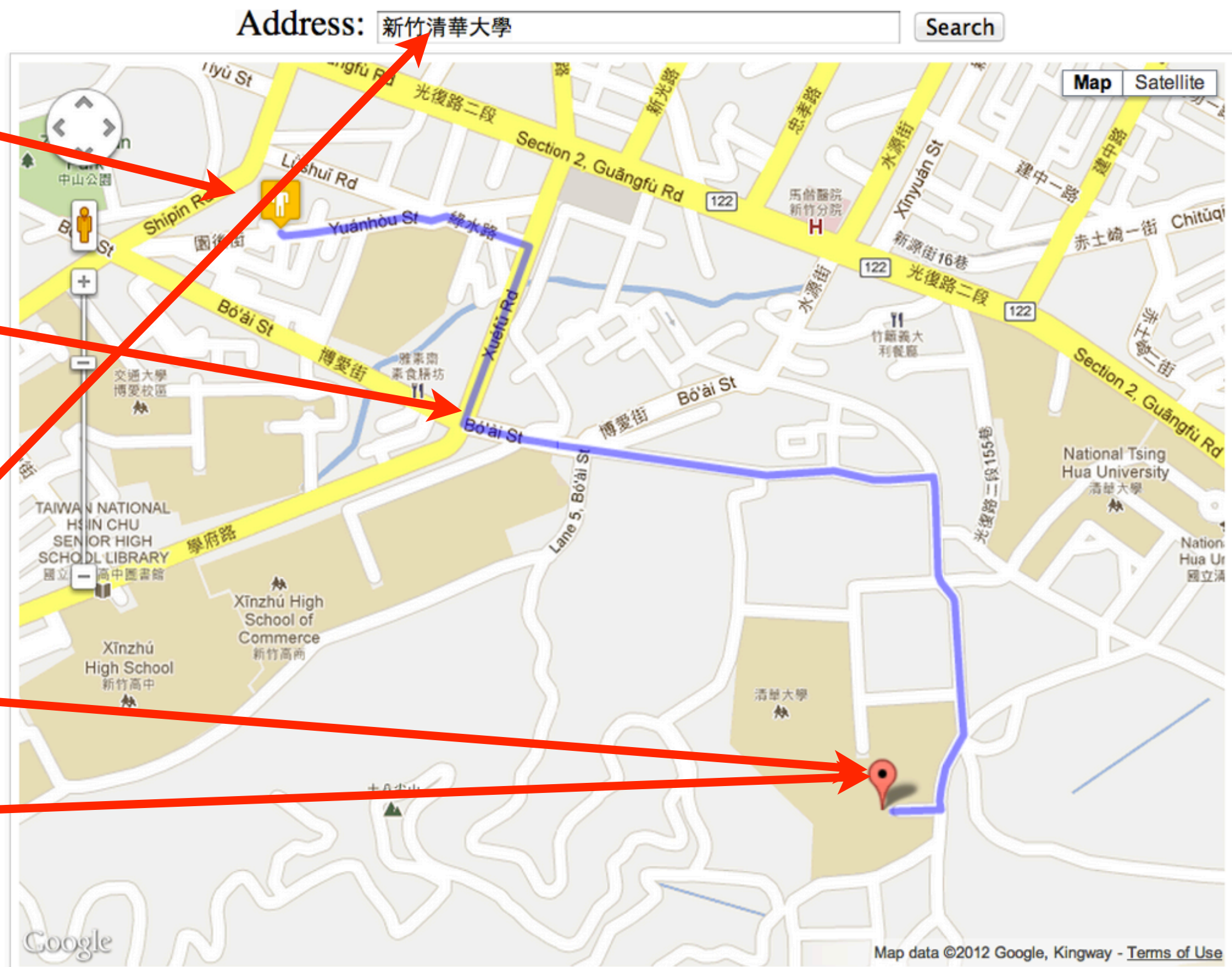
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Outline

- Google Map
 - Closure
 - Functional programming
 - Assignment
 - Related applications demo
- Javascript Encoder & Packer

Google Map v3

- Client
- Location
- Directions
- GeoCoder
- Marker
- Event



Getting Started

CSS(Optional)

```
html, body, #map_canvas {
  margin: 0;
  padding: 0;
  height: 100%;
}
```

include external javascript

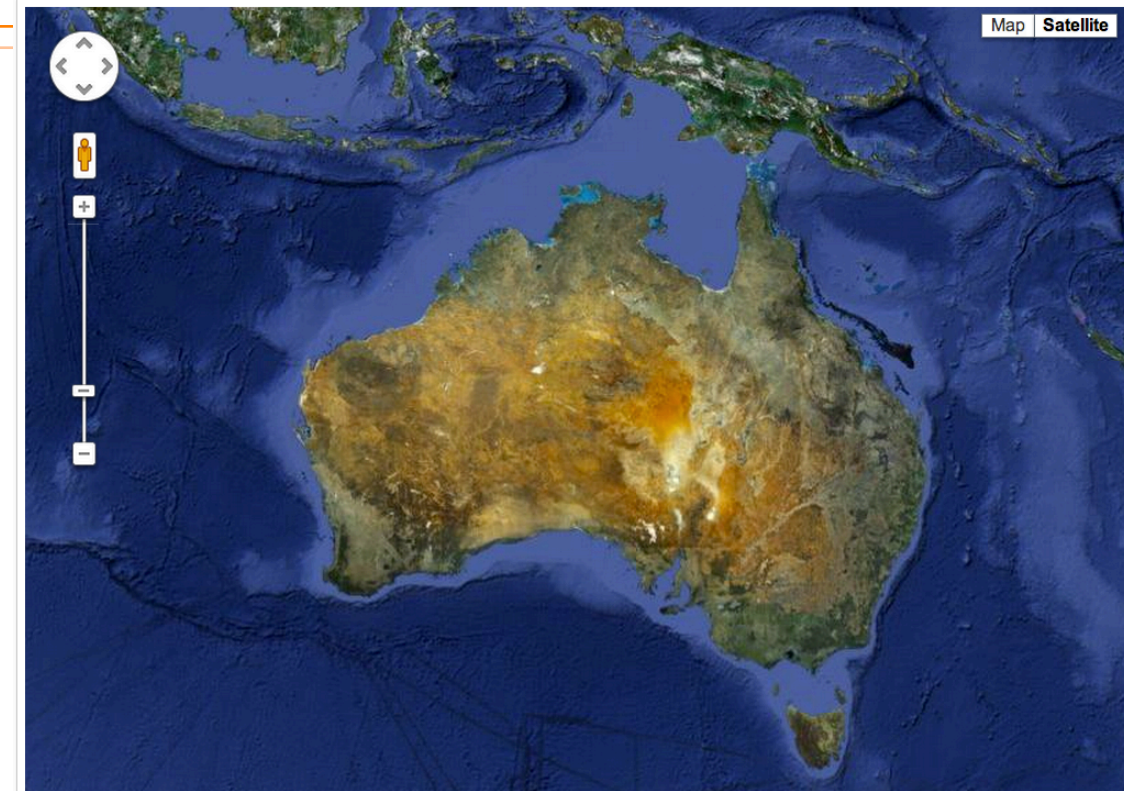
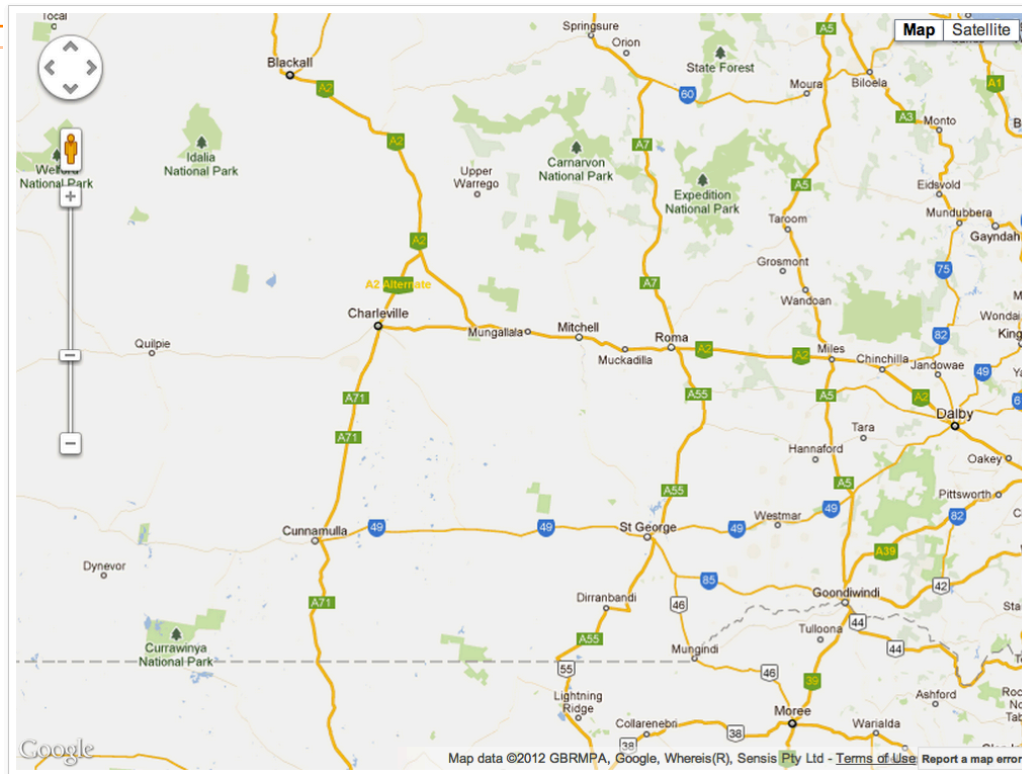
```
<script type="text/javascript"
  src="http://maps.googleapis.com/maps/api/js?sensor=false"></script>
```

```
function initialize() {
  var myOptions = {
    center: new google.maps.LatLng(-34.397, 150.644),
    zoom: 8,
    mapTypeId: google.maps.MapTypeId.ROADMAP
  };
  var map = new google.maps.Map(document.getElementById("map_canvas"),
    myOptions);
```

google.maps.LatLng

- latLng = new **google.maps.LatLng**(latitude, longitude); // initialization
- Some methods
 - equals(other:LatLng) // comparison function
 - lat()
 - lng()
 - toString(): "**(-34.397, 150.644)**"
 - toUrlValue(precision?:number): "-34.397,150.644"
- Demo: <http://goo.gl/iE7YY>

MapType



Client Location

- Add another external javascript library or use another sample from “Code Samples”
 - `src="http://www.google.com/jsapi"`
- Get client location from `google.loader` and center map to there.

```
client = new google.maps.LatLng(google.loader.ClientLocation.latitude, google.loader.ClientLocation.longitude);
map.panTo(client);
map.setZoom(15);
```

- Demo: <http://goo.gl/NIVU>

google.maps.Marker

```
var userMarker = new google.maps.Marker({
  map: map,
  position: client,
  icon: "images/male.png"
});
```

MarkerOptions
wrapped by braces {}

Some properties

- animation
- icon
- map
- position
- title
- zIndex

○ Demo: <http://goo.gl/3PRpO>

Event

```
google.maps.event.addListener(map, 'click', function(e) {
    userMarker.setPosition(e.latLng); // by closure
});
```

- Concept:
 - Closure
 - Functional Programming
- Sample: place a marker on client location
 - http://mirlab.org/users/ronald.hsu/web_course_demo/clientMarker.html

JS Advanced Concept

○ Closure

- Wikipedia: In computer science, a closure (also lexical closure or function closure) is a function together **with a referencing environment for the non-local variables of that function**. [1] A closure allows a function to access variables outside its immediate lexical scope.
- More: <http://caterpillar.onlyfun.net/Gossip/JavaScript/Closure.html>

○ Functional Programming

- Extended Reading: <http://www.slideshare.net/ihower/fp-osdc2012v2>

Closure & Functional Programming

```
var x = 1;
function say() { alert(x); }
x = 3;
say();
```

```
function makeFunc(c) {
    var x = c;
    return function() { alert(x); }
}
x = 3;
var say1 = makeFunc(1);
say1();
var say2 = makeFunc(2);
say2();
```

○ <http://jsfiddle.net> 、 <http://jsbin.com/>

Closure & Functional Programming

```
var x = 1;
function say() { alert(x); }
x = 3;
say();
```

Call by
reference

```
function makeFunc(c) {
    var x = c;
    return function() { alert(x); }
}
x = 3;
var say1 = makeFunc(1);
say1();
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say2();
```

○ <http://jsfiddle.net> 、 <http://jsbin.com/>

Closure & Functional Programming

```
var x = 1;
function say() { alert(x); }
x = 3;
say();
```

Call by
reference

Closure

```
function makeFunc(c) {
    var x = c;
    return function() { alert(x); }
}
x = 3;
var say1 = makeFunc(1);
say1();
var say2 = makeFunc(2);
say2();
```

Functional
Programming
& Anonymous
Function

○ <http://jsfiddle.net> 、 <http://jsbin.com/>

Functional Programming(Cont.)

```
function pyth(x,y) {
    return sqrt(x*x+y*y);
}
```

```
function sqrt(x) {
    return x*x;
}
```

```
function alertFunc(f) {
    alert(f);
}
alertFunc(pyth(2,3));
```

```
function multiplier(x, y){
    return x*y;
}
```

```
alert(multiplier(2, 3));
m = multiplier;
alert(m(2, 3));
```

Functional Programming(Cont.)

```
function pyth(x,y) {  
    return sqrt(x*x+y*y);  
}
```

```
function sqrt(x) {  
    return x*x;  
}
```

```
function alertFunc(f) {  
    alert(f);  
}  
alertFunc(pyth(2,3));
```

Call by function

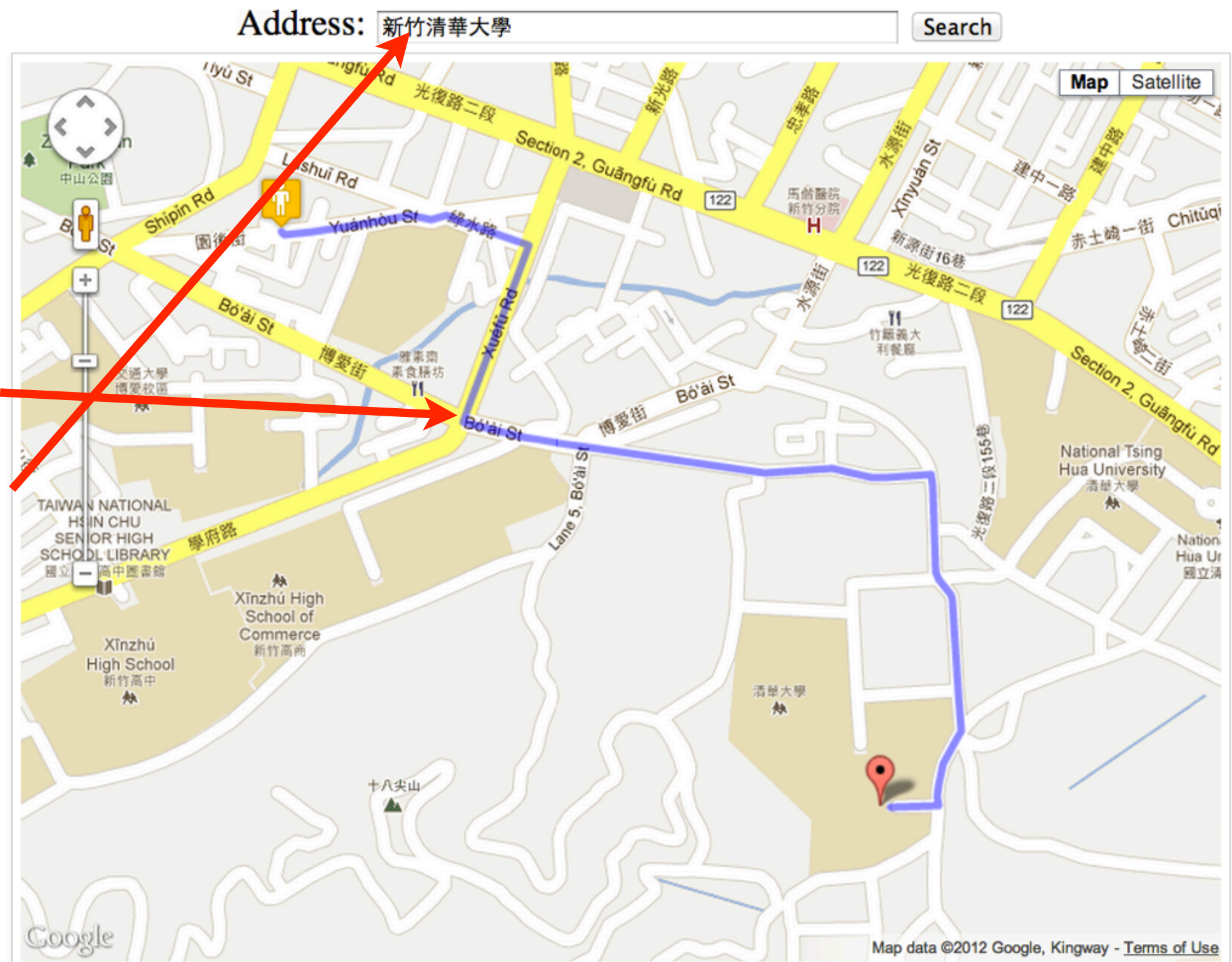
```
function multiplier(x, y){  
    return x*y;  
}
```

```
alert(multiplier(2, 3));  
m = multiplier;  
alert(m(2, 3));
```

Rename
this function

Google Map v3(Cont.)

- Directions
- GeoCoder



DOMListener & GeoCoder

○ My version:

```
/* === for searching address feature by closure === */
var geocoder = new google.maps.Geocoder();
var address_field = document.getElementById("address_txt");
google.maps.event.addDomListener(document.getElementById("search_btn"), 'click', function(){
    var address = address_field.value;

    if (geocoder) {
        geocoder.geocode({'address':address, 'language':'tw'}, function(results, status){
            if (status == google.maps.GeocoderStatus.OK) {
                map.panTo(results[0].geometry.location);
                //placeMarker(results[0].geometry.location, results[0].address_components[0].long_name,
                ].formatted_address, 0);
            } else {
                alert("Geocode was not successful for the following reason: " + status);
            }
        });
    }
});
```

○ Demo: <http://goo.gl/v8AtJ>

Direction / Route

```
function calcRoute(start, end) {
  /*var start = document.getElementById("start").value;
  var end = document.getElementById("end").value;*/
  var request = {
    origin:start,
    destination:end,
    travelMode: google.maps.TravelMode.DRIVING
  };
  directionsService.route(request, function(result, status) {
    if (status == google.maps.DirectionsStatus.OK) {
      directionsDisplay.setDirections(result);
    }
  });
}
```

BICYCLING, WALKING

For showing (or polyline)

○ Demo: <http://goo.gl/zfvkk>

MarkerCluster

```
var markers = []; // for marker cluster

for (var index in ipeen_hsinchu)
{
    var shop = ipeen_hsinchu[index];
    /*alert(shop["lat"] + ", " + shop["lng"]);
    break;*/
    var marker = placeShopRoute(userMarker, shop, map);
    markers.push(marker);
}

/* setting marker cluster */
markerClusterer = new MarkerClusterer(map, markers);
```

- Demo: <http://goo.gl/8iWs>

Reference Usage (Other parts of GMap)

- <https://developers.google.com/maps/>
- Developer's Guide
 - Services
 - Libraries
- API Reference
- Code Samples & More Resources(Advanced)
- Another alternative: an open source project
“OpenStreetMap”

Dictionary / Hash Table

1

```
var ipeen_hsinchu = {};
ipeen_hsinchu[0] = {};
ipeen_hsinchu[0]["name"] = "均鎂糕餅公司";
ipeen_hsinchu[0]["address"] = "新竹縣竹北市文平路302號";
```

2

```
var a = {};
a[0] = {"name": "test",
"number": 3};
alert(a[0].number);
```

Demo

- Sample
- Customize Google Map Layer
 - <https://github.com/hothero/Customize-Google-Map-Layer>
- Spotmap
 - <http://hothero.org/SpotMap/map.html>
- Anyweather
 - <http://anyweather.hothero.org/>

Javascript encoder & packer

- <http://dean.edwards.name/packer/> 、 <http://javascriptcompressor.com/>
 - Practically
- <http://utf-8.jp/public/aaencode.html>
 - For fun
- More: <http://goo.gl/fvDBI>
- Keyword: Obfuscator, obfuscation, compiler, encoder, ... etc.

Thanks for your listening

○ Q & A